

Sigrid Lohre

UX/UI Designer

www.sigridlohre.com

+ 1 (646)-704-6472

sigridlohre@gmail.com

Oslo - New York

EDUCATION

MS, Integrated Design and Media

New York University, May 2023

BA, Political Science

University of British Columbia, May 2020

SKILLS

Tools and Technologies:

Figma, InVision, Adobe Photoshop and Illustrator, P5.js, and Max(MSP)

Other Skills:

UI Design, UX Design, Mobile and Web Design, Wireframing, Personas, Prototyping, Qualitative Research, and Interviews

ACHIEVEMENTS

UX Design Certificate

Brainstation, Vancouver, CA, 2019

VOLUNTEER WORK

Rainbow Refugee

Vancouver, CA, Spring 2019

- Volunteered at a community center for LGBTQ+ refugees
- Organized sponsorship events and answered emails

Camp Lillehammer

Lillehammer, NO, Fall 2015

- Volunteer at a transit asylum center
- Supported refugees in their transition to a new country and culture

LANGUAGES

Norwegian - Native

German - Beginner

RELEVANT EXPERIENCE

Digital Design Intern - Kahoot! - Oslo, Norway

June 2022 - August 2022

- Conducted research for new features.
- Interviewed users and stakeholders.
- Created wireframes, flow charts, and prototypes.
- Facilitated creative workshops for developers and designers.

UX/UI Designer - Kuplr Inc. - Los Angeles, USA (Remote)

April 2020 - August 2021

- Designed a social networking mobile application for couples to connect with other couples.
- Conducted research to define user needs and develop app requirements.
- Collaborated with engineers and developers on conceptualization and prototyping of the application.
- Designed for iOS and Android development (Sketch, Figma, Zeplin, and Miro).

PROJECTS

UX/UI Designer - Twitter A11y and NYU - New York, USA

March 2022 - May 2022

- Collaborative project between NYU's Looking Forward Class and Twitter's Accessibility Team
- Designed creative solutions to make visual content more accessible on the Twitter mobile app.

UX/UI Designer - Arisa Lab and NYU - New York, USA

February 2022 - May 2022

- Client project for Arisa Lab (through NYU's UX class) focused on creating accessible experiences.
- Quantitative research and augmented reality design.

ADDITIONAL EXPERIENCE

Social Worker - Center for Care - Sande, Norway

March 2021 - July 2021

- Facilitated supportive services for young women 19-25 struggling with self-injury disorders.
- Developed plans to address psychosocial needs of patients alongside a health team including developmental disability nurses, psychologists and a psychiatrist.
- Provided crisis intervention, emotional and medical support.
- Used high levels of compassion and empathy in order to establish and build trusting relationships with patients.